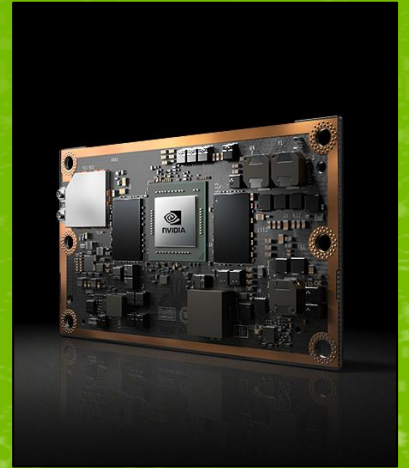
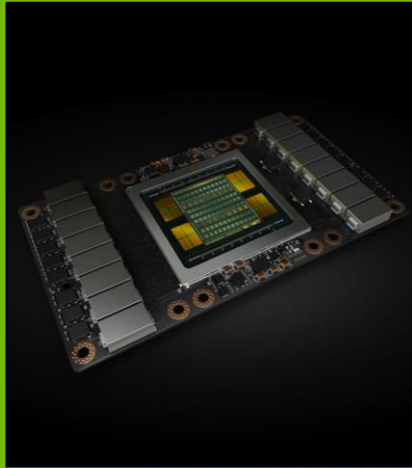


# NVIDIA FOR DEEP LEARNING

Bill Veenhuis | [bveenhuis@nvidia.com](mailto:bveenhuis@nvidia.com)



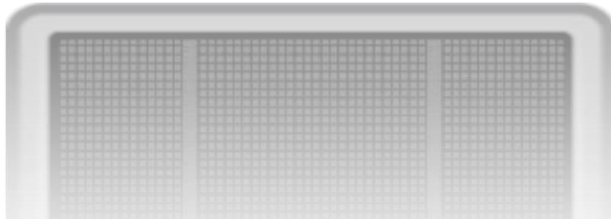
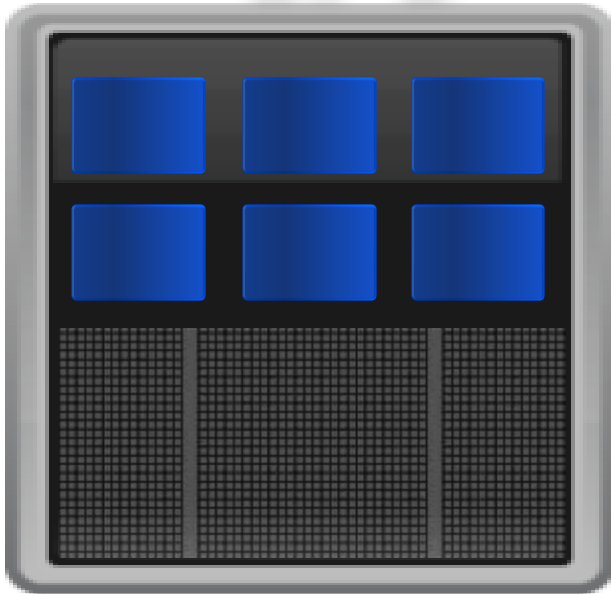
# Nvidia is the world's leading ai platform



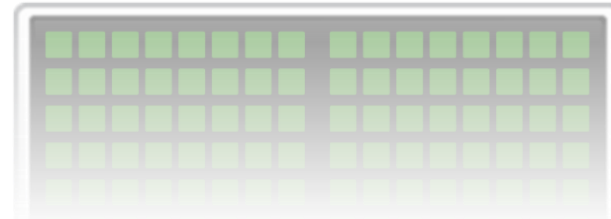
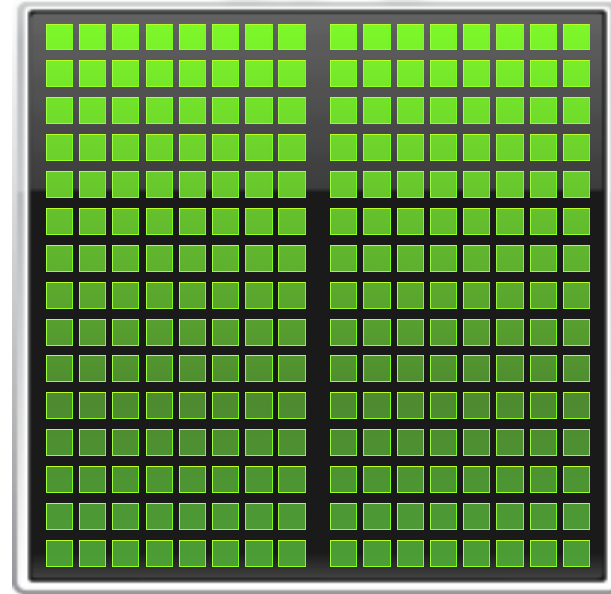
ONE ARCHITECTURE — CUDA

# GPU: Perfect Companion for Accelerating Apps & A.I.

CPU



GPU



# AGENDA & TOPICS

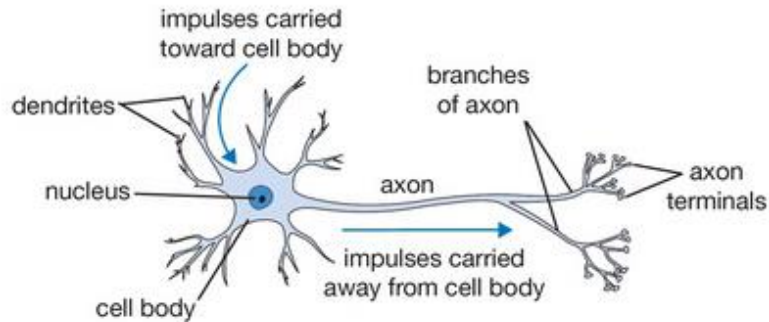
- Intro to AI
- Deep Learning Intro
- NVIDIA's DIGITS
- Autoencoding Enhancement
- TensorRT

# Intro to AI



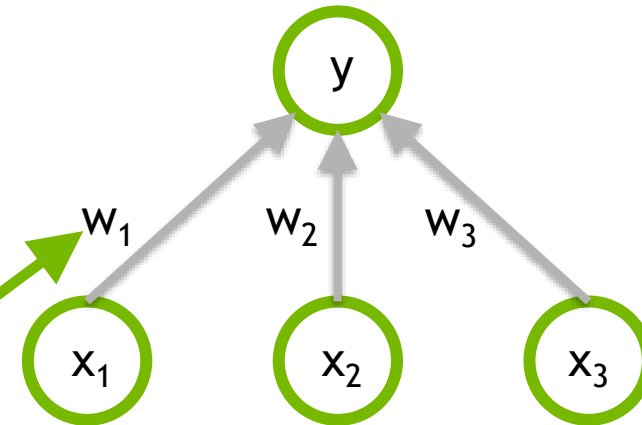
# ARTIFICIAL NEURONS

Biological neuron



From Stanford cs231n lecture notes

Artificial neuron

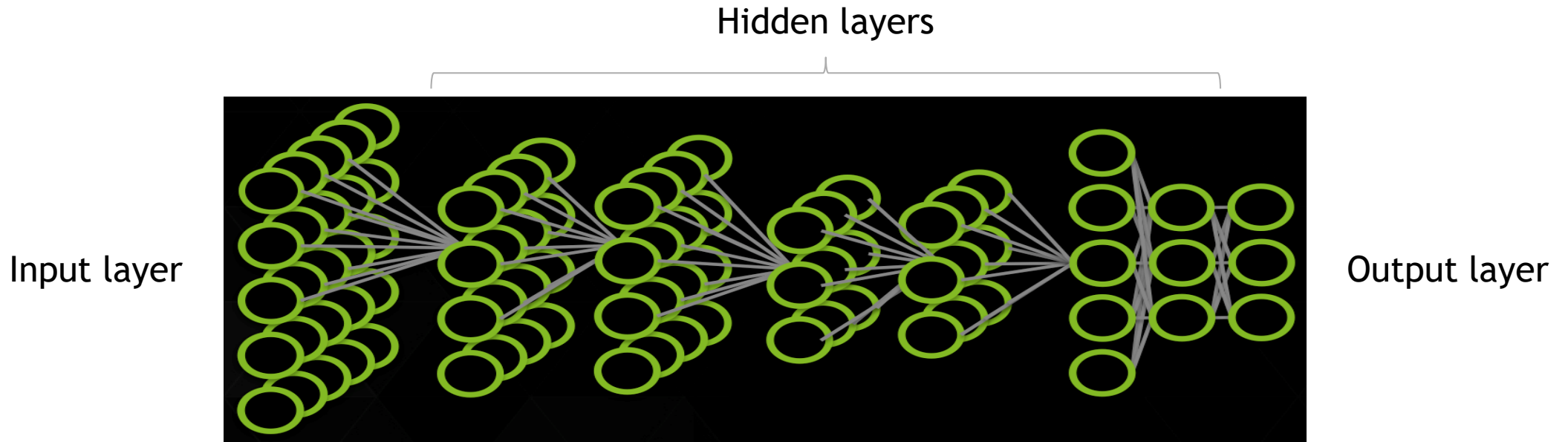


Weights ( $W_n$ )  
= parameters

$$y = F(w_1x_1 + w_2x_2 + w_3x_3)$$

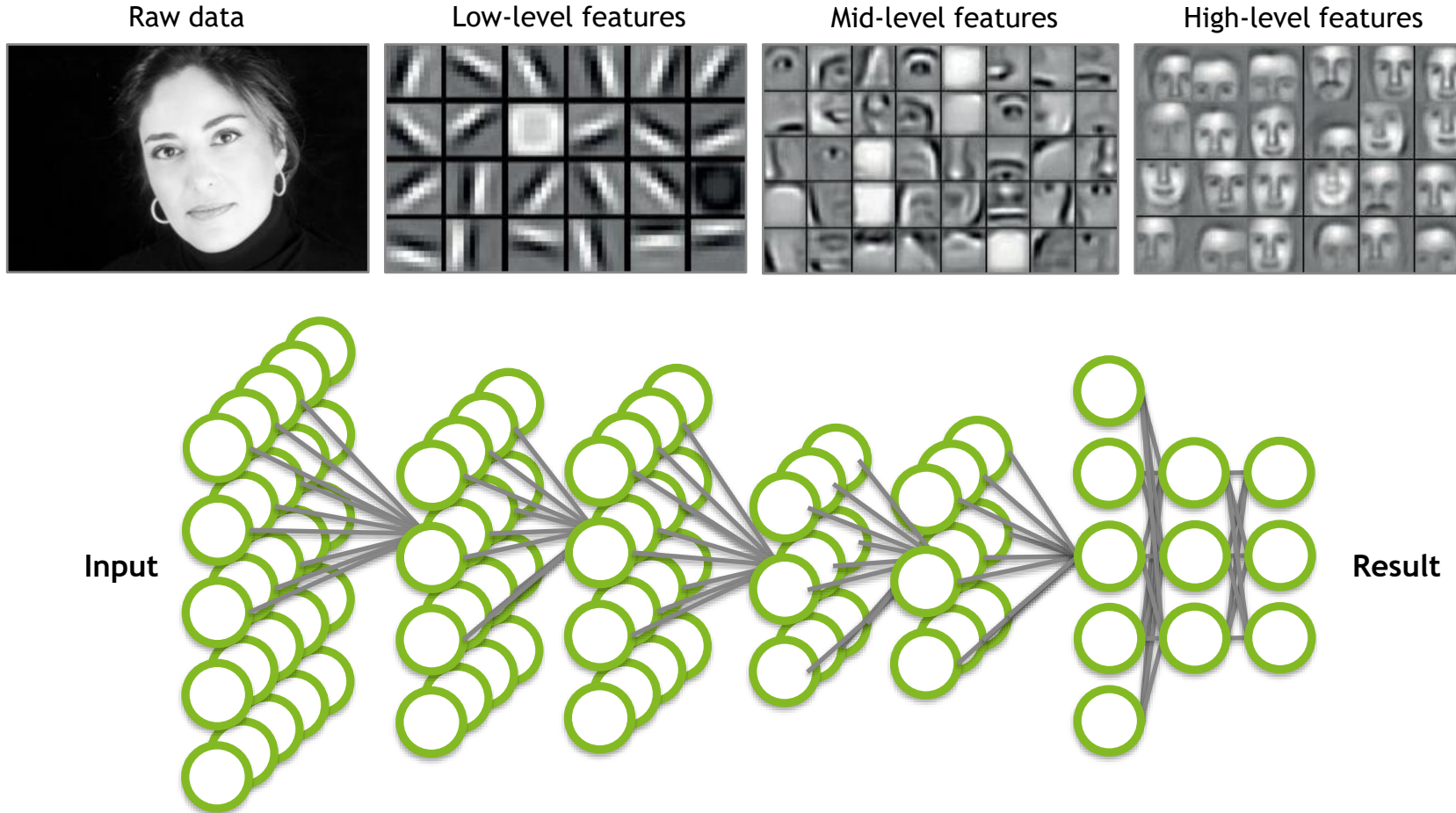
# ARTIFICIAL NEURAL NETWORK

A collection of simple, trainable mathematical units that collectively learn complex functions



Given sufficient training data an artificial neural network can approximate very complex functions mapping raw data to output decisions

# DEEP NEURAL NETWORK (DNN)



**Application components:**

**Task objective**  
e.g. Identify face

**Training data**  
10-100M images

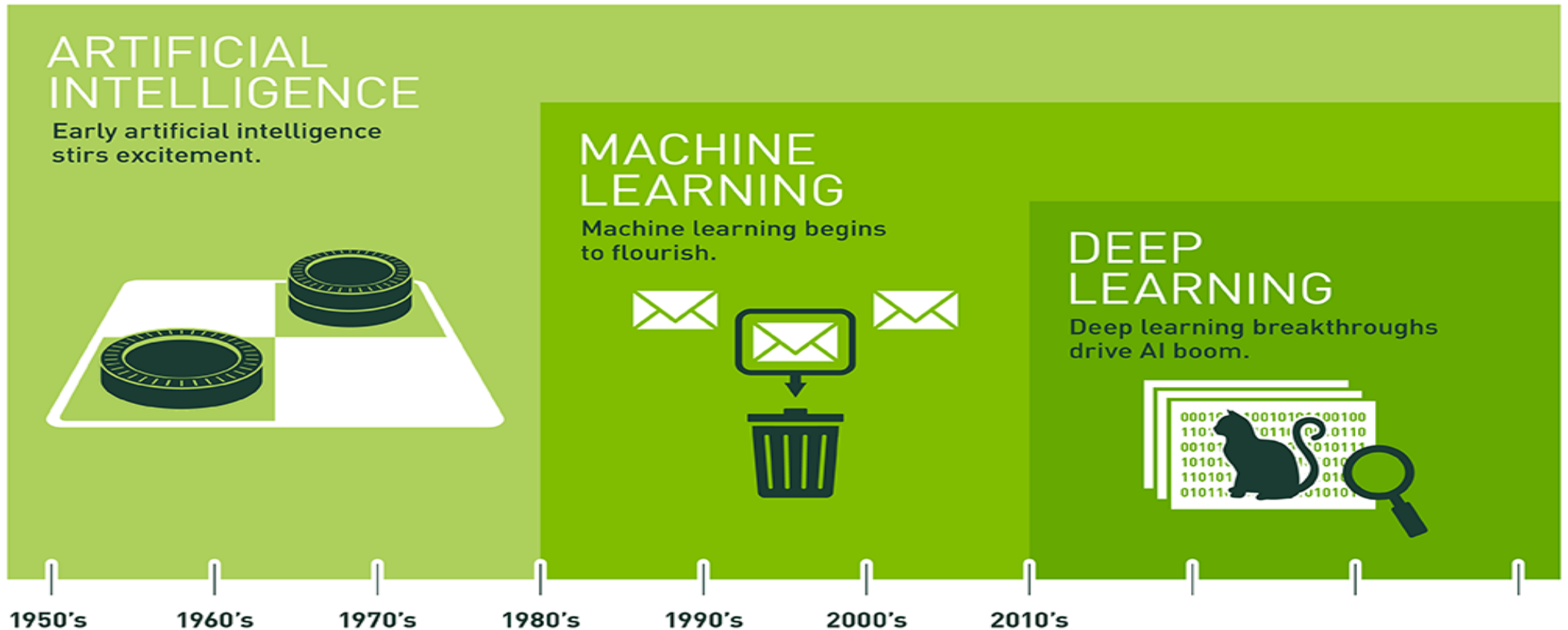
**Network architecture**  
~10s-100s of layers  
1B parameters

**Learning algorithm**  
~30 Exaflops  
1-30 GPU days



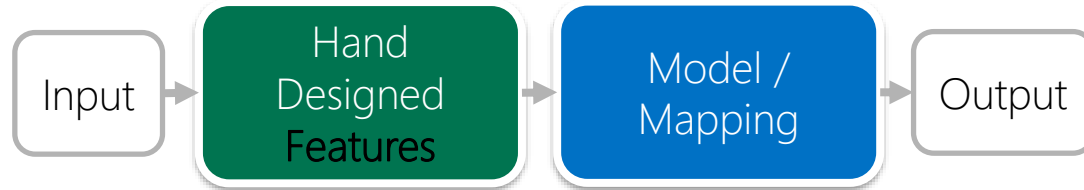
# WHAT IS DEEP LEARNING?

# Accomplishing complex goals

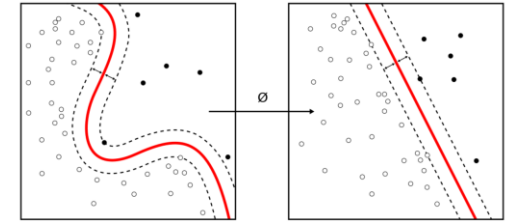
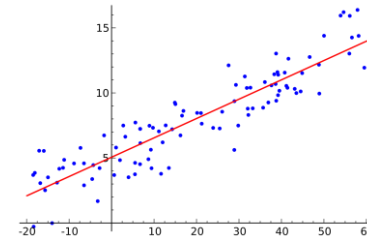


# Difference in Workflow

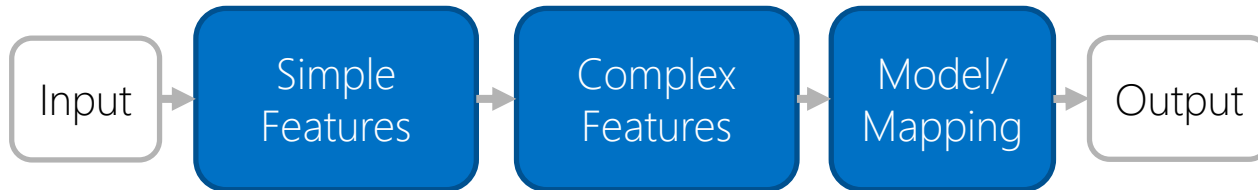
Classic Machine Learning [ 1990 : now ]



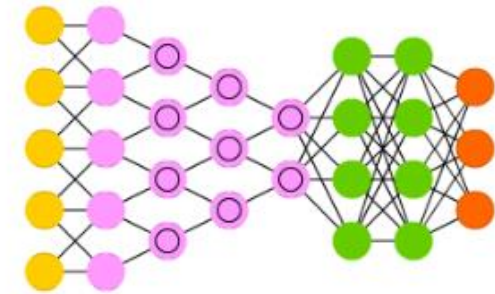
Examples [ Regression and SVMs ]



Deep/End-to-End Learning [ 2012 : now ]

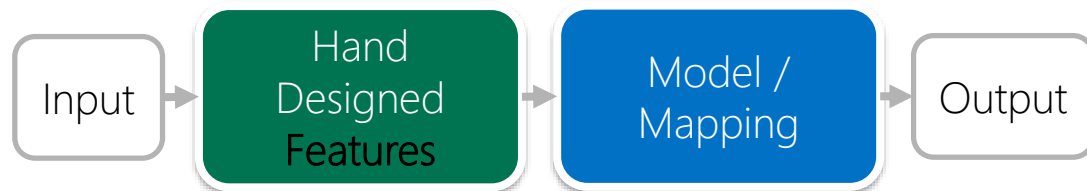


Example [ Conv Net ]

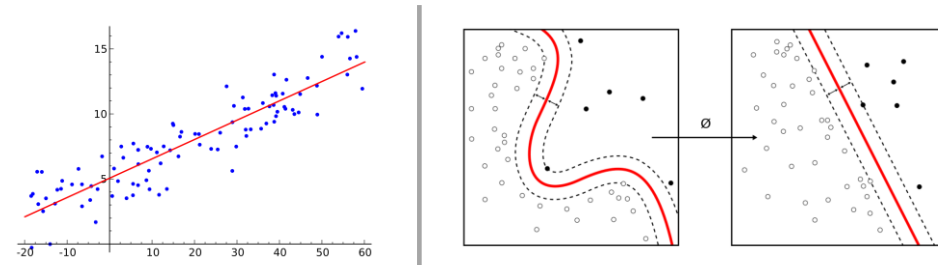


# Traditional Workflow

Classic Machine Learning [ 1990 : now ]



Examples [ Regression and SVMs ]

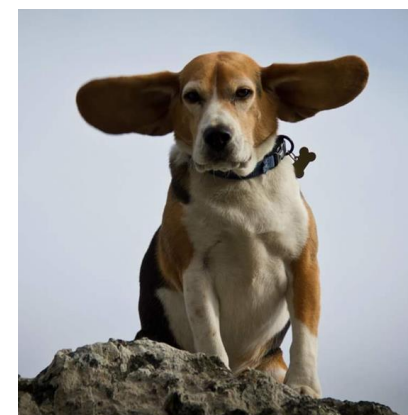


**Challenge in Slack channel: How would you describe this image to someone (or something) blind?**

Difficult: From it's raw pixels.

Medium: From geometric primitives (lines, curves, colors)

Easy: Using any words that you may know



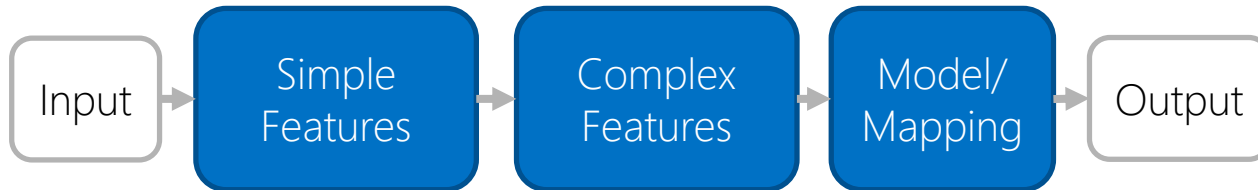
# Deep Learning Workflow

Experience: Trust Neural Network to learn features and model by providing inputs and outputs.

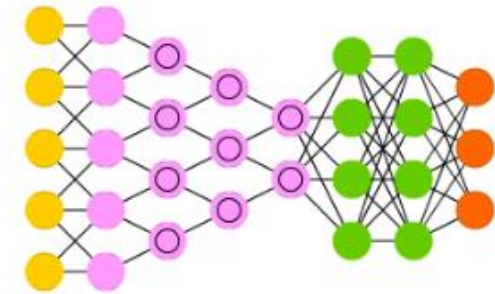
Key Skill: Experience (data) creation



Deep/End-to-End Learning [ 2012 : now ]



Example [ Conv Net ]



# NVIDIA'S DIGITS



# NVIDIA'S DIGITS

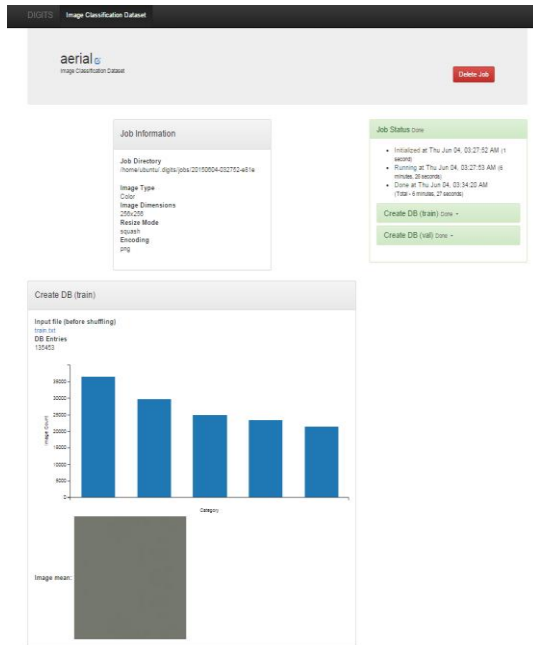
## Interactive Deep Learning GPU Training System

- Simplifies common deep learning tasks such as:
  - Managing data
  - Designing and training neural networks on multi-GPU systems
  - Monitoring performance in real time with advanced visualizations
- Completely interactive so data scientists can focus on designing and training networks rather than programming and debugging
- Open source

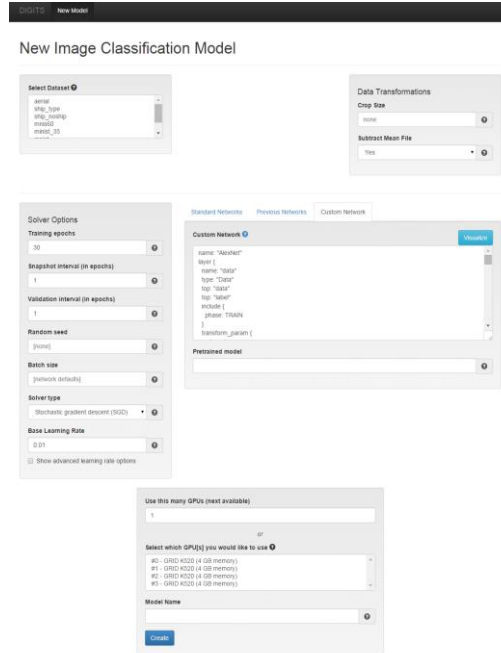
# NVIDIA'S DIGITS

## Interactive Deep Learning GPU Training System

### Process Data



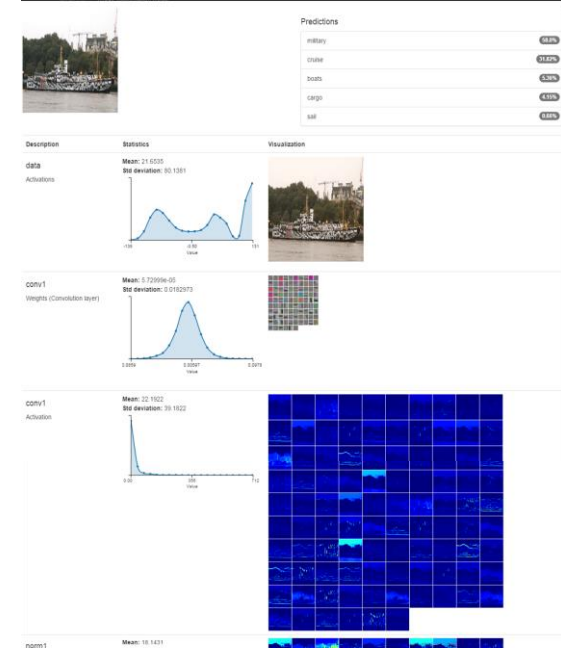
### Configure DNN



### Monitor Progress



### Visualization



# DIGITS - MODEL

## New Object Detection Model

Select Dataset ?

Python Layers ?

Server-side file ?

☐ Use client-side file

Solver Options

Training epochs ?

30

Snapshot interval (in epochs) ?

1

Validation interval (in epochs) ?

1

Random seed ?

[none]

Batch size ?

[network defaults]

Batch Accumulation ?

Solver type ?

Stochastic gradient descent (SGD)

Base Learning Rate ?

0.01

☐ Show advanced learning rate options

Data Transformations

Subtract Mean ?

Image

Crop Size ?

none

## New Image Classification Model

Select Dataset ?

Python Layers ?

Server-side file ?

☐ Use client-side file

Solver Options

Training epochs ?

30

Snapshot interval (in epochs) ?

1

Validation interval (in epochs) ?

1

Random seed ?

[none]

Batch size ?

[network defaults]

Batch Accumulation ?

Solver type ?

Stochastic gradient descent (SGD)

Base Learning Rate ?

0.01

☐ Show advanced learning rate options

Data Transformations

Subtract Mean ?

Image

Crop Size ?

none

Define  
custom  
layers  
with  
Python

Can  
anneal  
the  
learning  
rate

Network	Details	Intended image size
LeNet	Original paper [1998]	28x28 (gray)

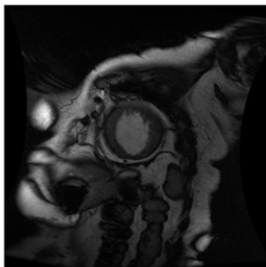
Network	Details	Intended image size
LeNet	Original paper [1998]	28x28 (gray)

Differences may exist between model tasks

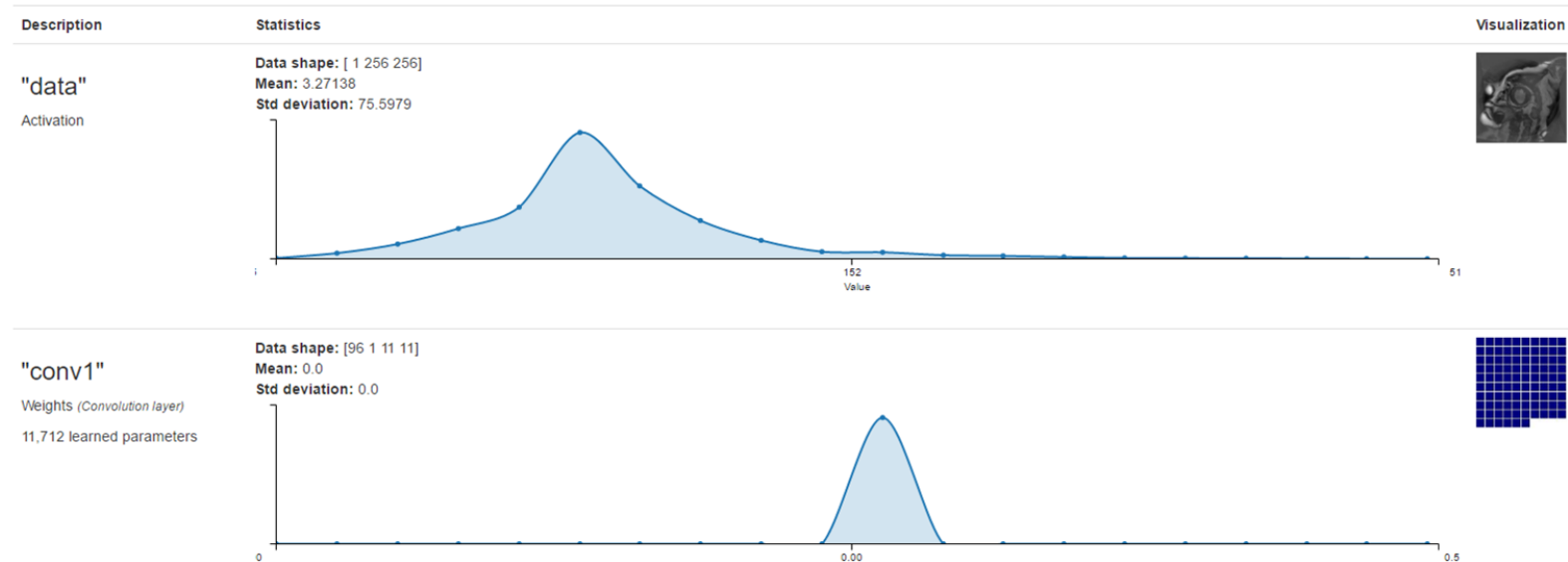
# DIGITS - VISUALIZATION RESULTS

## Summary

### Output visualizations

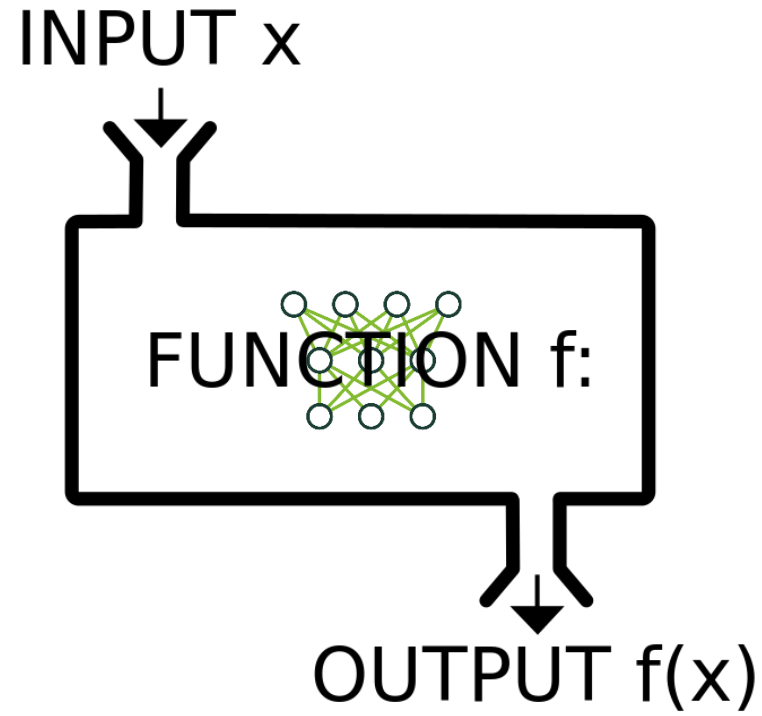


### Layer visualizations



# ENHANCING IMAGES WITH AN AI AUTOENCODER

# A great candidate for Deep Learning!





# Training Set of images.

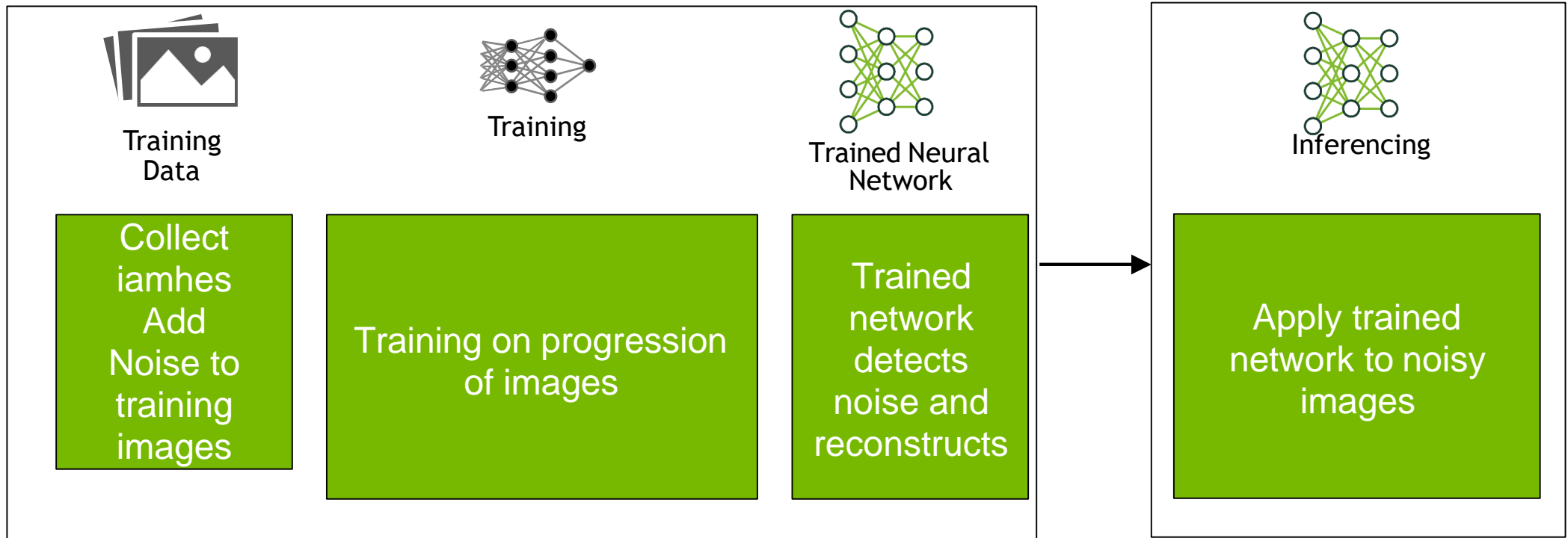


1 sample per pixel

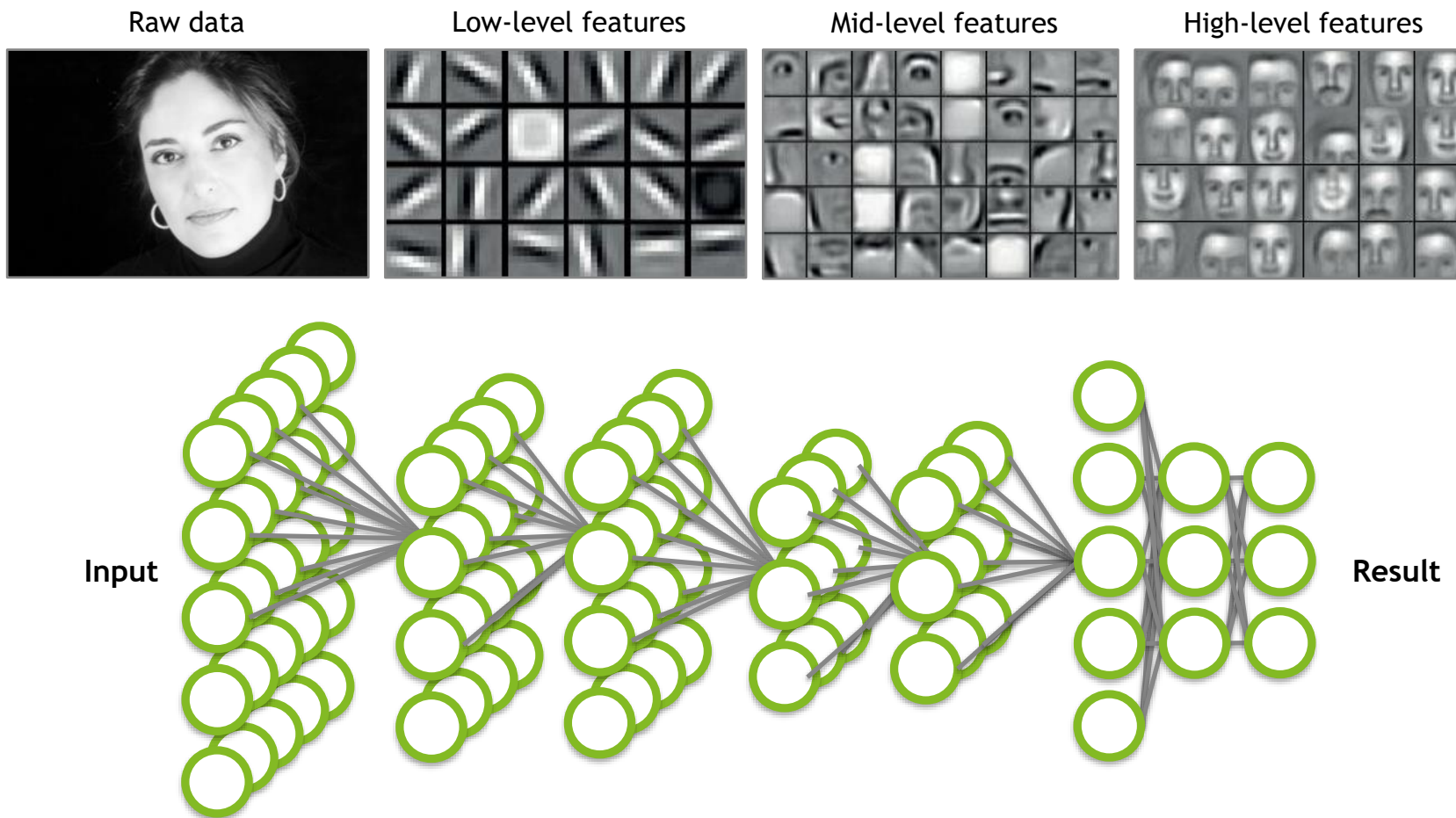
- It requires pairs of noisy and noise-free images. The network will learn to remove the noise from the images.
- We can then deploy this trained model to any image we want to denoise. (inference)



# Deep Learning for Image Denoising



# Learning about images (CNN)



**Application components:**

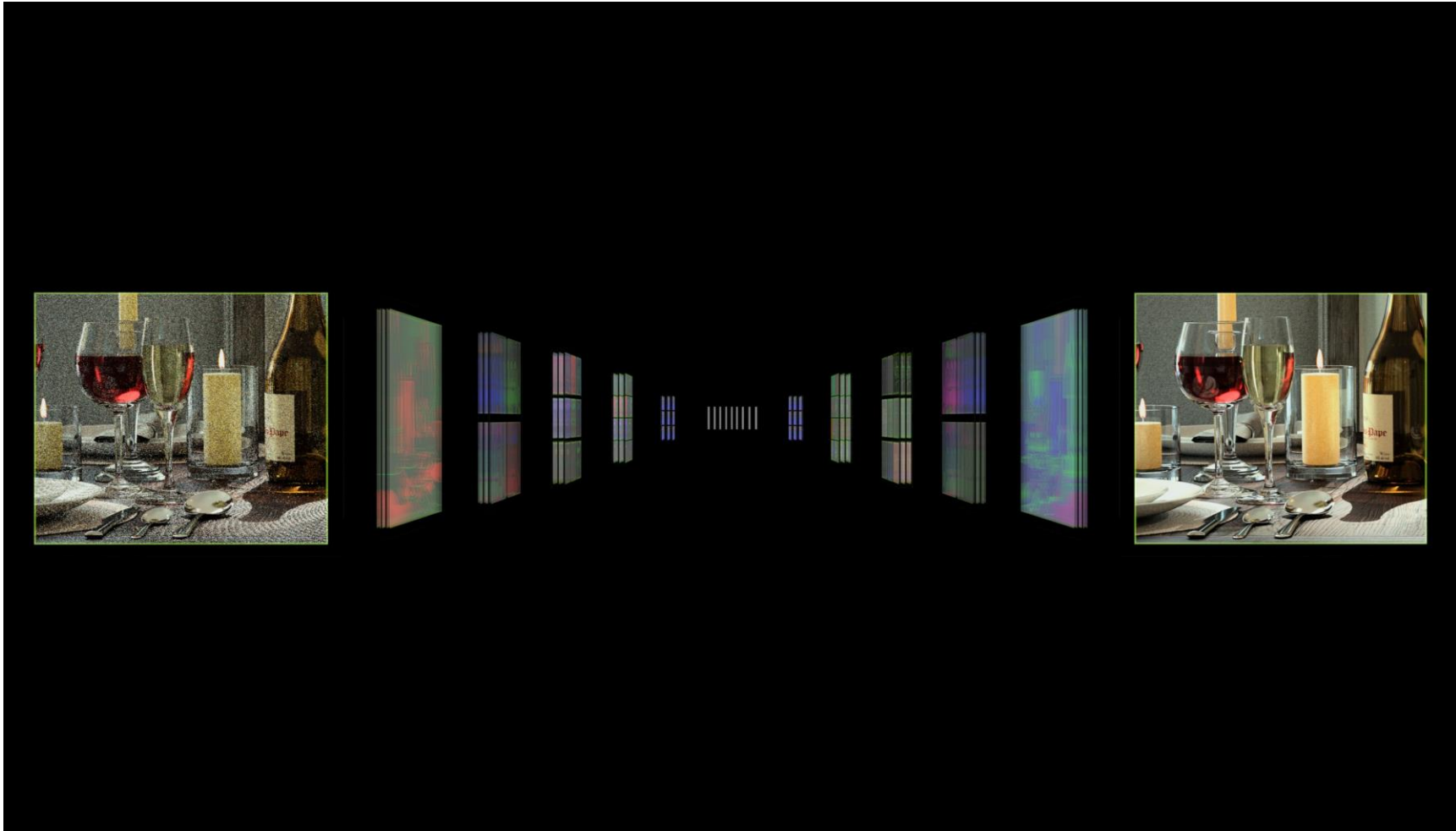
**Task objective**  
e.g. Identify face

**Training data**  
10-100M images

**Network architecture**  
~10s-100s of layers  
1B parameters

**Learning algorithm**  
~30 Exaflops  
1-30 GPU days

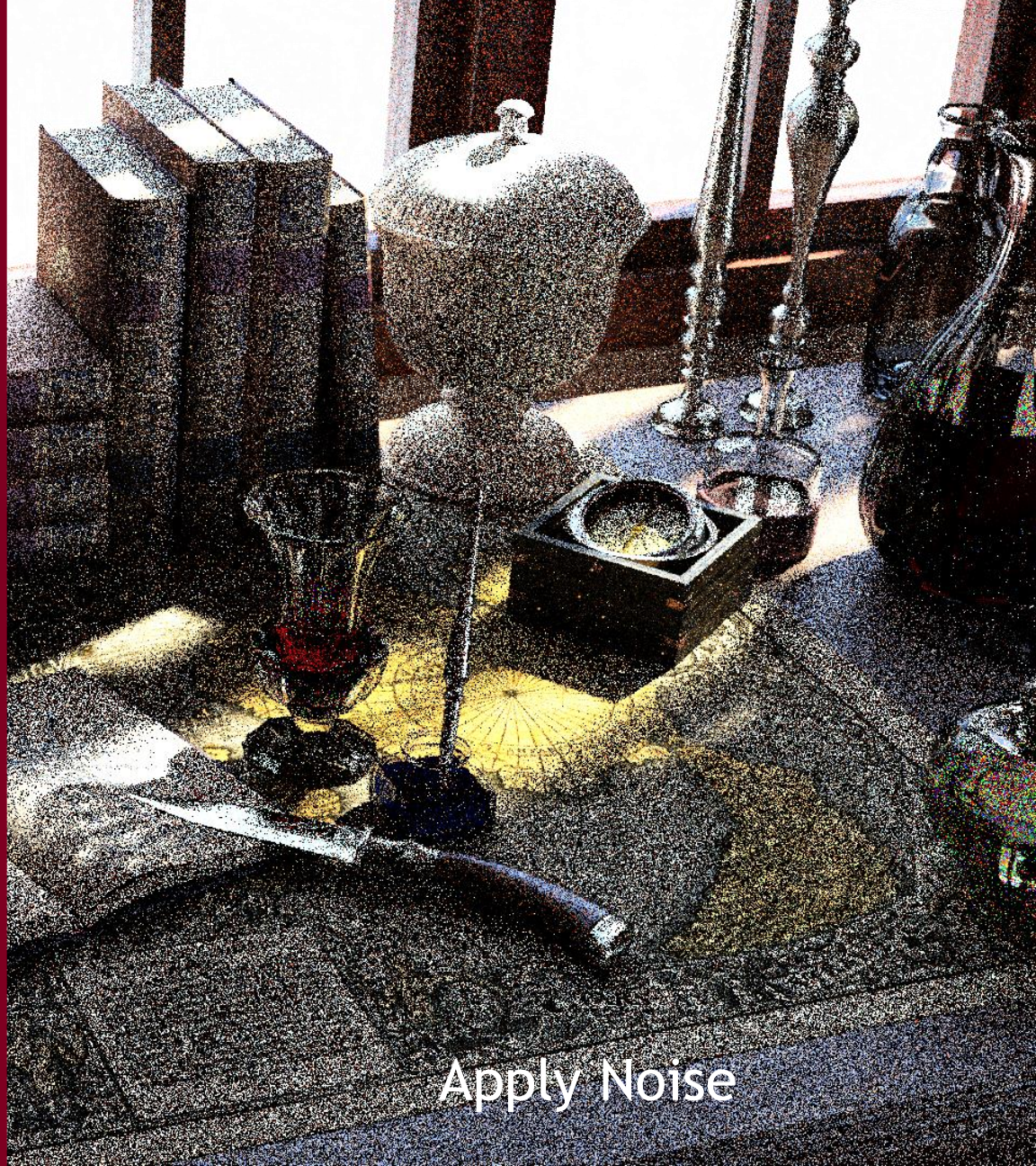
# Autoencoder – in Action















Provide image to autoencoder enhance





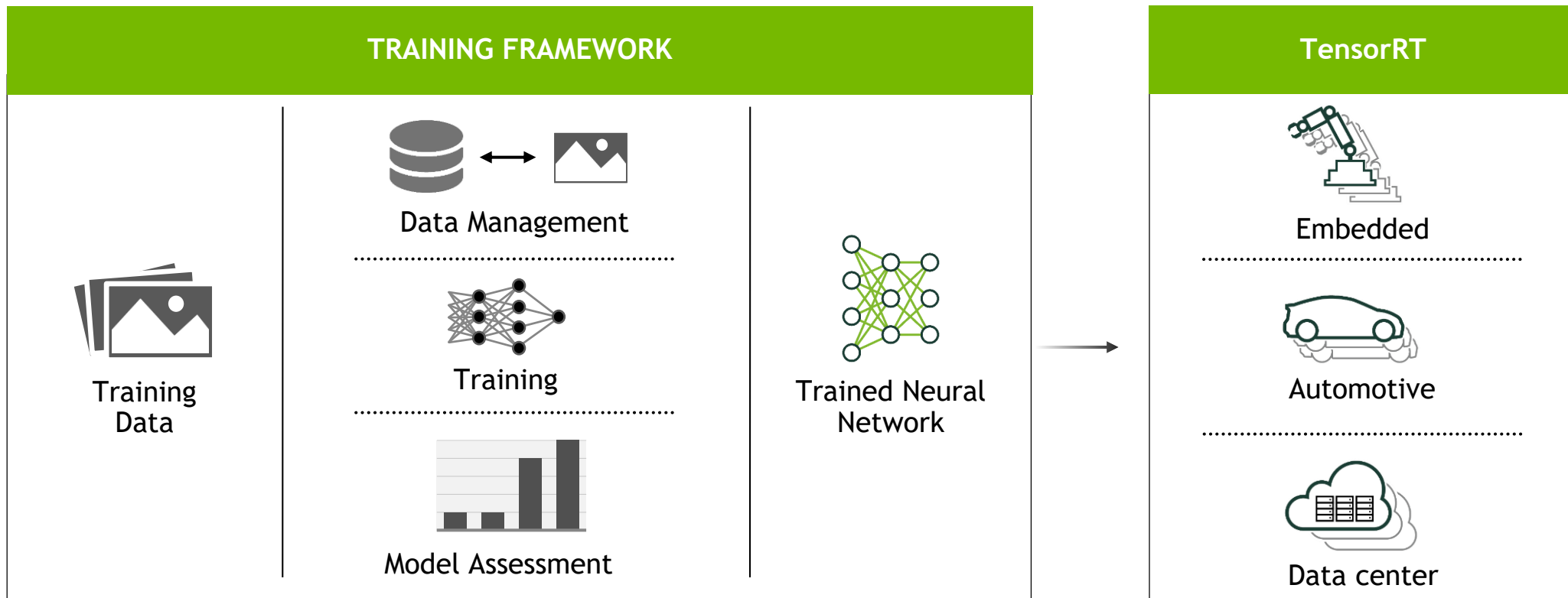




TensorRT

**SOFTWARE INFERENCE PERFORMANCE  
ENHANCEMENT**

# NVIDIA DEEP LEARNING SOFTWARE PLATFORM



NVIDIA DEEP LEARNING SDK

# NVIDIA TensorRT

High-performance deep learning inference for production deployment

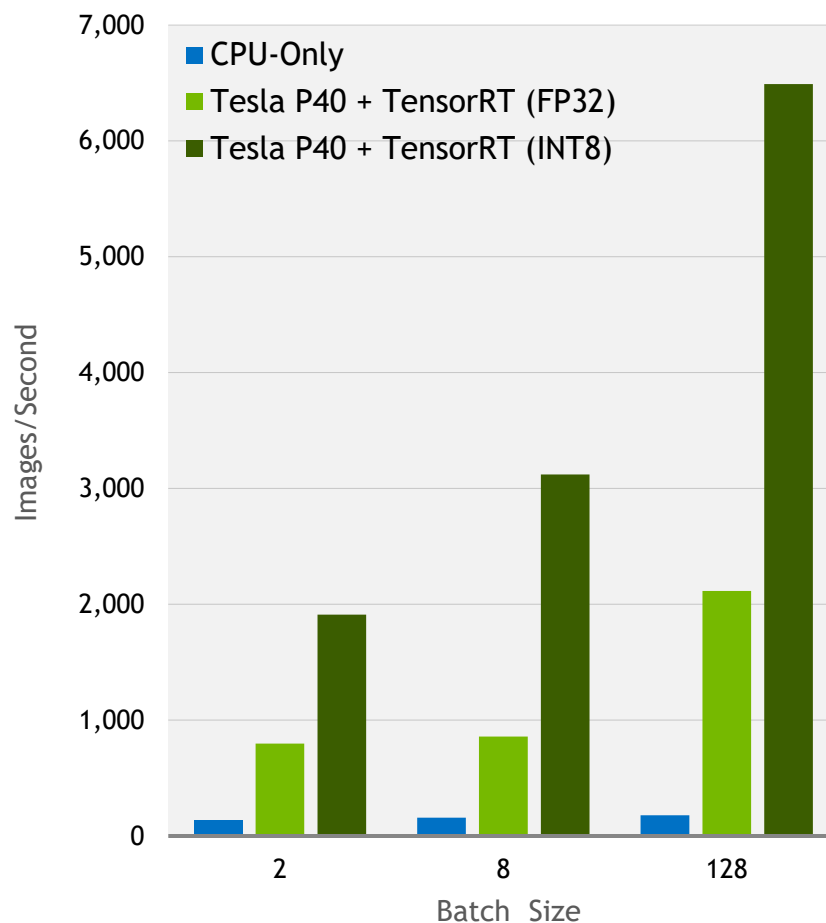
High performance neural network inference engine for production deployment

Generate optimized and deployment-ready models for datacenter, embedded and automotive platforms

Deliver high-performance, low-latency inference demanded by real-time services

Deploy faster, more responsive and memory efficient deep learning applications with INT8 and FP16 optimized precision support

Up to 36x More Image/sec



# TENSORRT

## Networks Supported

- Image Classification (AlexNet, GoogleNet, VGG, ResNet)
- Object Detection
- Segmentation

## Not Yet Supported

- RNN/LSTM
- 3D convolutions
- Custom user layers



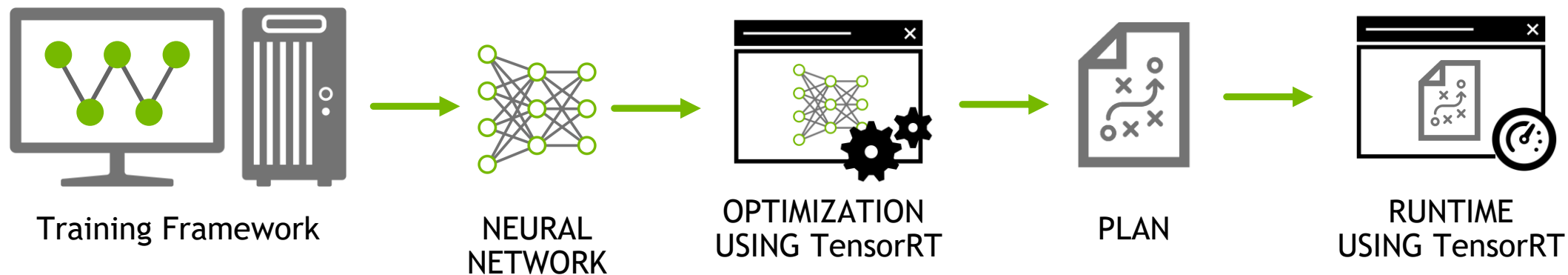
# TENSORRT

## Layers Types Supported

- **Convolution:** Currently only 2D convolutions
- **Activation:** ReLU, tanh and sigmoid
- **Pooling:** max and average
- **Scale:** similar to Caffe Power layer  $(\text{shift} + \text{scale} * x)^p$
- **ElementWise:** sum, product or max of two tensors
- **LRN:** cross-channel only
- **Fully-connected:** with or without bias
- **SoftMax:** cross-channel only
- **Deconvolution**

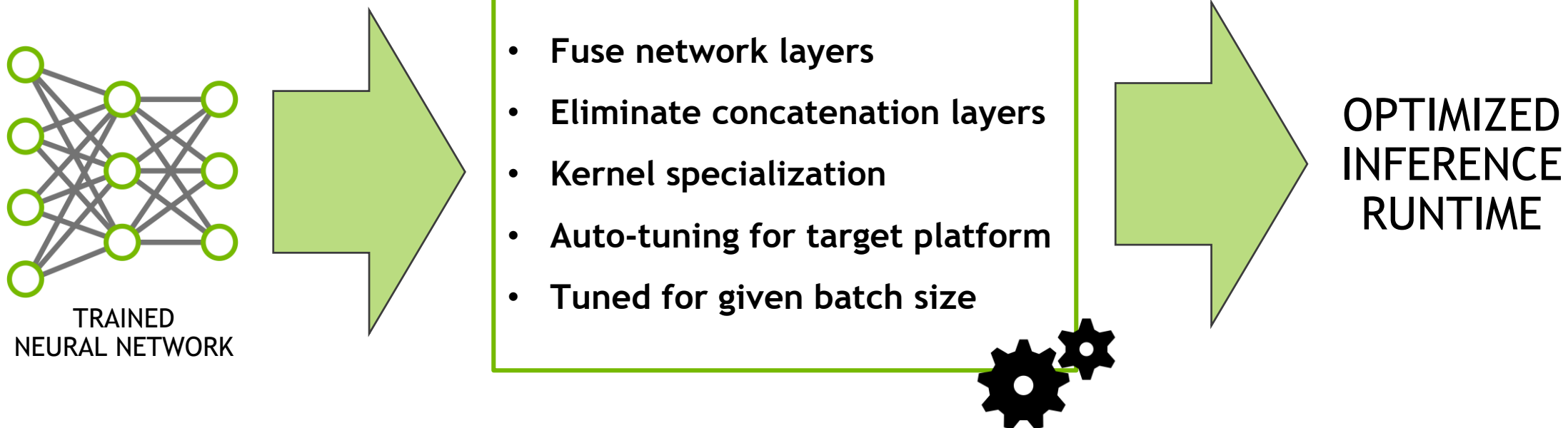
# TENSORRT

## Workflow



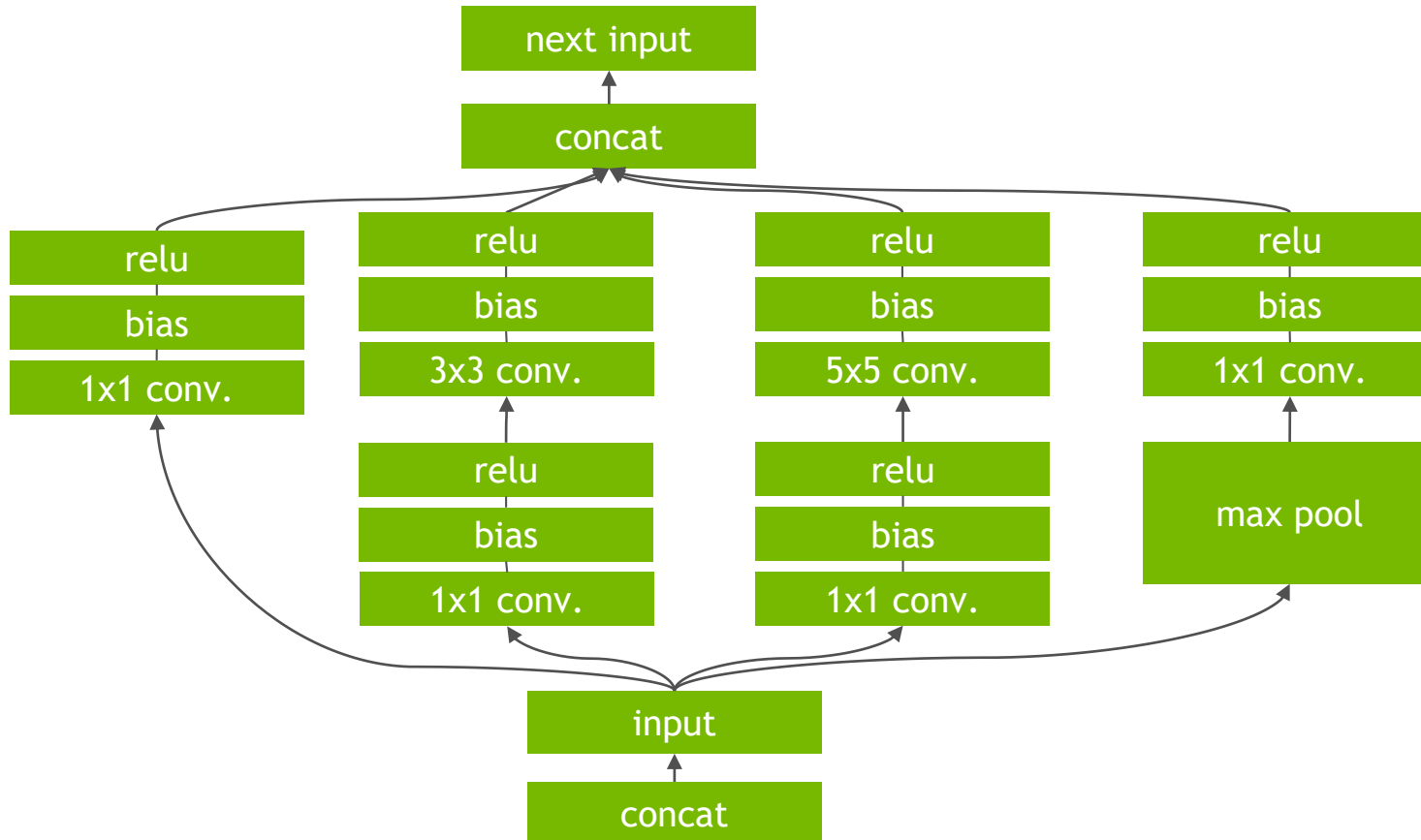
# TENSORRT

## Optimizations



# GRAPH OPTIMIZATION

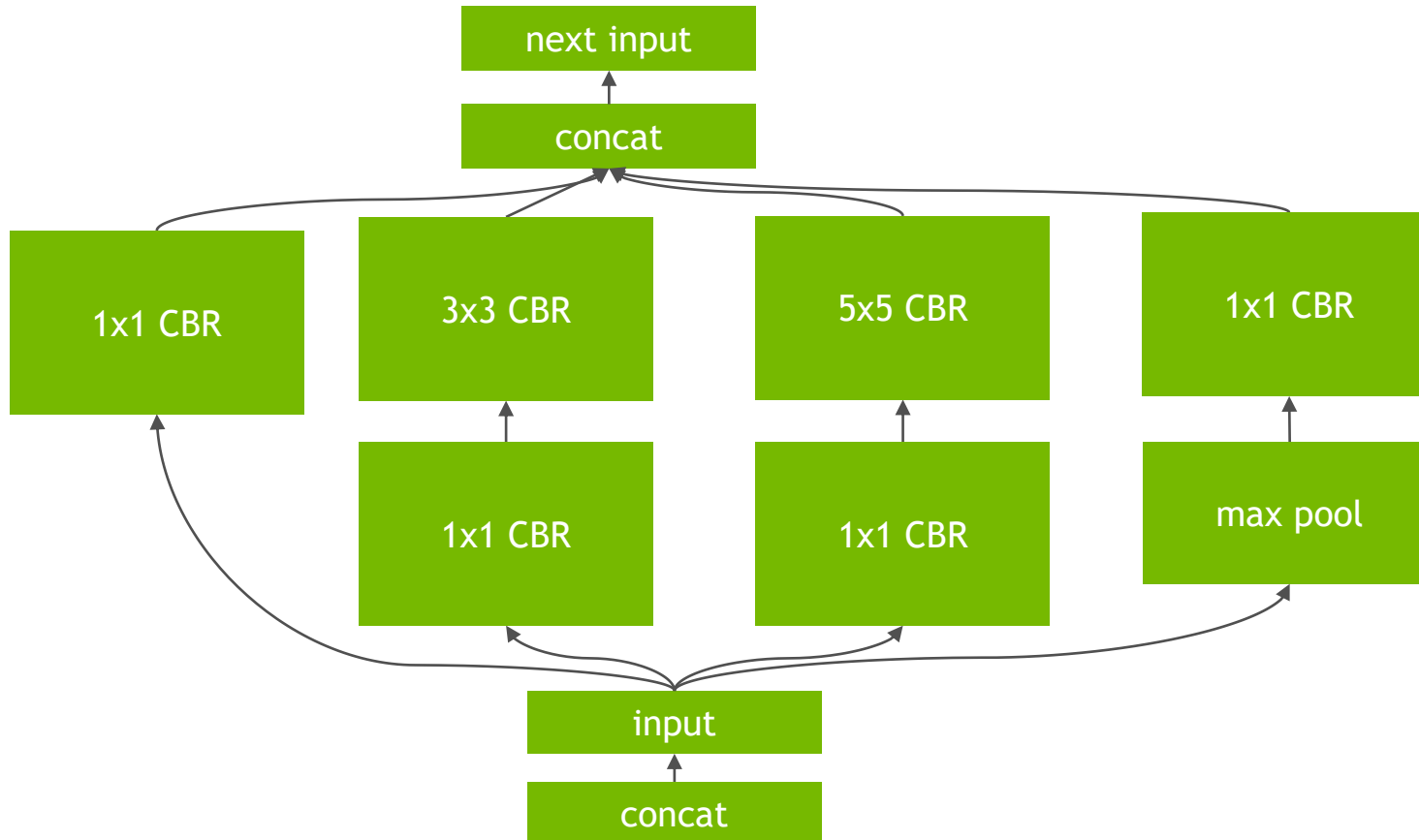
## Unoptimized network





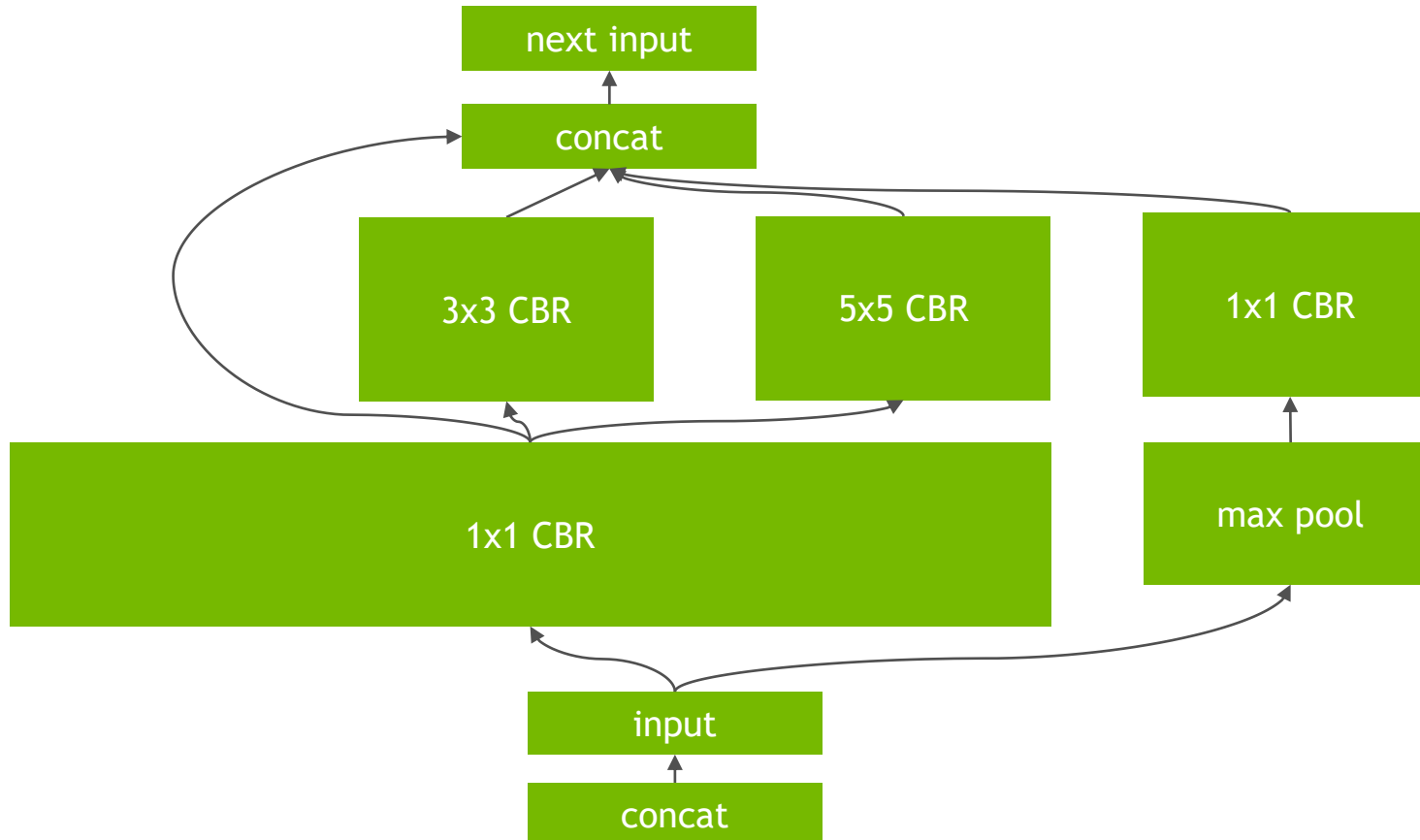
# GRAPH OPTIMIZATION

## Vertical fusion



# GRAPH OPTIMIZATION

## Horizontal fusion

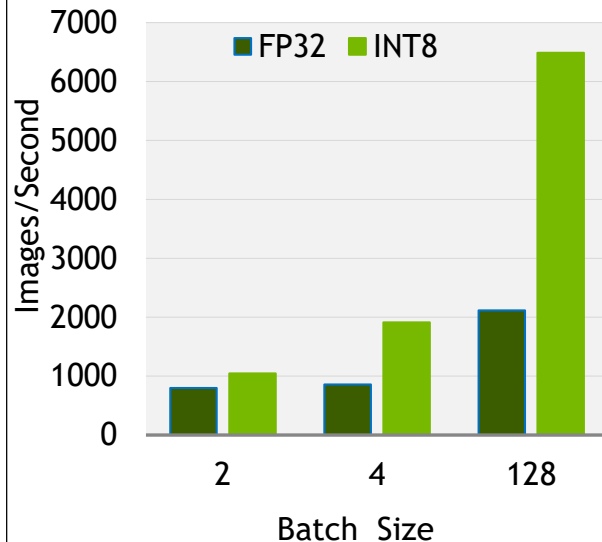


# INT8 PRECISION

New in TensorRT

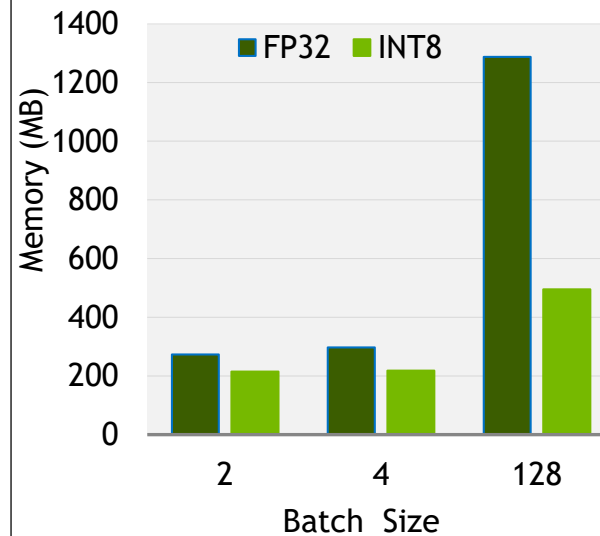
## PERFORMANCE

Up To 3x More Images/sec with INT8 Precision



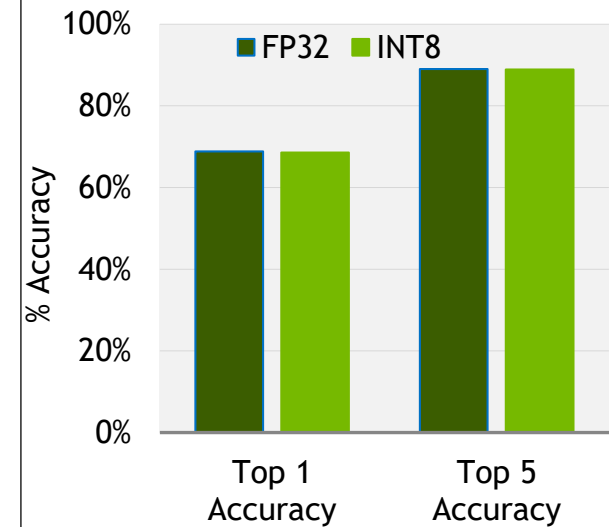
## EFFICIENCY

Deploy 2x Larger Models with INT8 Precision



## ACCURACY

Deliver full accuracy with INT8 precision



*GoogLeNet, FP32 vs INT8 precision + TensorRT on  
Tesla P40 GPU, 2 Socket Haswell E5-2698 v3@2.3GHz with HT off*



**THANK YOU**